## PATENT APPLICATION FEE DETERMINATION RECORD 10664858 Effective January 1, 2003 **CLAIMS AS FILED - PART I** SMALL ENTITY **OTHER THAN** TYPE [ OR SMALL ENTITY (Column 2) (Column 1) TOTAL CLAIMS RATE FEE RATE FEE BASIC FEE 750.00 BASIC FEE 375.00 NUMBER FILED NUMBER EXTRA OR FOR TOTAL CHARGEABLE CLAIMS X\$18= X\$ 9= minus 20= OR / minus 3 = INDEPENDENT CLAIMS X42= X84= OR MULTIPLE DEPENDENT CLAIM PRESENT +280= +140= OR \* If the difference in column 1 is less than zero, enter "0" in column 2 OR TOTAL TOTAL OTHER THAN **CLAIMS AS AMENDED - PART II** SMALL ENTITY SMALL ENTITY OR (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-PRESENT ⋖ REMAINING NUMBER TIONAL TIONAL RATE RATE ENT **PREVIOUSLY EXTRA AFTER** FEE FEE PAID FOR AMENDMENT X<del>\$18-</del> تق 20 Total Minus X\$ 9= OR X84= F હ Minus independent X42= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +<del>200=</del> +140= OR 4-27-05 TOTAL TOTAL OR ADDIT. FEE ADDIT, FEE (Column 2) (Column 3) (Column 1) CLAIMS HIGHEST ADDI-ADDI-NUMBER PRESENT 9 REMAINING TIONAL RATE TIONAL RATE ENT PREVIOUSLY AFTER FYTRA FEE FEE PAID FOR AMENDMENT X\$4<del>8</del>≤ 20 Total Minus X\$ 9= OR X84-Minus Independent X420 OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM 360 <del>+280</del>= +140= OR TOTAL OR ADDIT, FEE ADDIT. FEE (Column 2) (Column 3) (Column 1) HIGHEST CLAIMS ADDI-ADDI-U REMAINING NUMBER PRESENT TIONAL RATE TIONAL RATE PREVIOUSLY **EXTRA** ENDMENT AFTER PAID FOR FEE FEE **AMENDMENT** Minus Total X\$18= X\$ 9= OR Minus Independent X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +280= +140= OR If the entry in column 1 is less than the entry in column 2, write "0" in column 3. TOTAL "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ADDIT, FEE ADDIT, FEE "If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The 'Highest Number Previously Pald For' (Total or Independent) is the highest number found in the appropriate box in column 1.

**Application or Docket Number**